



AYSO Referee Assessment Check-List

Date: _____
Candidate: _____
Address: _____

Phone: _____
Email: _____
S/A/R: _____ / _____ / _____

Time: _____
Assessor: _____
E-Mail: _____
Phone: _____
Division: _____
Home Team: _____
Away Team: _____
Field: _____

Assessment for Upgrade to Level

Advanced

National

	Acceptable	Not Acceptable	Not Observed		Acceptable	Not Acceptable	Not Observed
1. DRESS AND APPEARANCE				4. ATTITUDE			
a. Correct Uniform	<input type="checkbox"/>	<input type="checkbox"/>	<input type="checkbox"/>	a. Shows respect for fellow officials	<input type="checkbox"/>	<input type="checkbox"/>	<input type="checkbox"/>
b. Appropriate Badge	<input type="checkbox"/>	<input type="checkbox"/>	<input type="checkbox"/>	b. Shows respect for players, coaches, & others	<input type="checkbox"/>	<input type="checkbox"/>	<input type="checkbox"/>
2. PRE-GAME				c. Shows confidence	<input type="checkbox"/>	<input type="checkbox"/>	<input type="checkbox"/>
Organization				5. COURAGE, CHARACTER, CONSISTENCY			
a. Arrival at proper time	<input type="checkbox"/>	<input type="checkbox"/>	<input type="checkbox"/>	a. Maintains composure and concentration	<input type="checkbox"/>	<input type="checkbox"/>	<input type="checkbox"/>
b. Inspect game ball(s)	<input type="checkbox"/>	<input type="checkbox"/>	<input type="checkbox"/>	b. Unaffected by appeals	<input type="checkbox"/>	<input type="checkbox"/>	<input type="checkbox"/>
c. Checked players and equipment	<input type="checkbox"/>	<input type="checkbox"/>	<input type="checkbox"/>	c. Approachable	<input type="checkbox"/>	<input type="checkbox"/>	<input type="checkbox"/>
d. Checked team rosters	<input type="checkbox"/>	<input type="checkbox"/>	<input type="checkbox"/>	d. Has courage to apply the Laws	<input type="checkbox"/>	<input type="checkbox"/>	<input type="checkbox"/>
e. Started on time (1st and 2nd half)	<input type="checkbox"/>	<input type="checkbox"/>	<input type="checkbox"/>	6. POSITIONING, MECHANICS, SIGNALS			
f. Watches, pencils, yellow and red cards notebook, coin, whistle	<input type="checkbox"/>	<input type="checkbox"/>	<input type="checkbox"/>	Set Plays			
g. Flag set	<input type="checkbox"/>	<input type="checkbox"/>	<input type="checkbox"/>	a. Kick-off positioning	<input type="checkbox"/>	<input type="checkbox"/>	<input type="checkbox"/>
Field Inspection				b. Goal kick positioning	<input type="checkbox"/>	<input type="checkbox"/>	<input type="checkbox"/>
a. Marking and dimensions of all areas	<input type="checkbox"/>	<input type="checkbox"/>	<input type="checkbox"/>	c. Corner kick positioning	<input type="checkbox"/>	<input type="checkbox"/>	<input type="checkbox"/>
b. Penalty mark	<input type="checkbox"/>	<input type="checkbox"/>	<input type="checkbox"/>	d. Throw in positioning	<input type="checkbox"/>	<input type="checkbox"/>	<input type="checkbox"/>
c. Goal posts	<input type="checkbox"/>	<input type="checkbox"/>	<input type="checkbox"/>	e. Penalty kick positioning	<input type="checkbox"/>	<input type="checkbox"/>	<input type="checkbox"/>
d. Nets	<input type="checkbox"/>	<input type="checkbox"/>	<input type="checkbox"/>	f. Free kick positioning	<input type="checkbox"/>	<input type="checkbox"/>	<input type="checkbox"/>
e. Corner flags	<input type="checkbox"/>	<input type="checkbox"/>	<input type="checkbox"/>	DYNAMIC PLAY			
f. Field conditions and dangerous objects	<input type="checkbox"/>	<input type="checkbox"/>	<input type="checkbox"/>	a. During attacks	<input type="checkbox"/>	<input type="checkbox"/>	<input type="checkbox"/>
Instructions to Assistant Referees				b. During counter-attacks	<input type="checkbox"/>	<input type="checkbox"/>	<input type="checkbox"/>
a. Designate Sr. Asst Referee	<input type="checkbox"/>	<input type="checkbox"/>	<input type="checkbox"/>	c. Close to play	<input type="checkbox"/>	<input type="checkbox"/>	<input type="checkbox"/>
b. Indicate diagonal to be used	<input type="checkbox"/>	<input type="checkbox"/>	<input type="checkbox"/>	d. Doesn't miss fouls due to poor positioning	<input type="checkbox"/>	<input type="checkbox"/>	<input type="checkbox"/>
c. Positions at all restarts	<input type="checkbox"/>	<input type="checkbox"/>	<input type="checkbox"/>	Diagonal System of Control			
d. Procedures for:				a. Referee knows the mechanics of the Diagonal System of Control	<input type="checkbox"/>	<input type="checkbox"/>	<input type="checkbox"/>
Offside	<input type="checkbox"/>	<input type="checkbox"/>	<input type="checkbox"/>	b. Moves off of the Diagonal when necessary	<input type="checkbox"/>	<input type="checkbox"/>	<input type="checkbox"/>
Goal Scored	<input type="checkbox"/>	<input type="checkbox"/>	<input type="checkbox"/>	c. Keeps assistant referees in view	<input type="checkbox"/>	<input type="checkbox"/>	<input type="checkbox"/>
Penalty Kicks	<input type="checkbox"/>	<input type="checkbox"/>	<input type="checkbox"/>	Coordination and Cooperation			
Fouls not seen by referee	<input type="checkbox"/>	<input type="checkbox"/>	<input type="checkbox"/>	a. Acknowledges signals from Assistant Referees	<input type="checkbox"/>	<input type="checkbox"/>	<input type="checkbox"/>
3. FITNESS				b. Eye contact between officials	<input type="checkbox"/>	<input type="checkbox"/>	<input type="checkbox"/>
a. Keeps up with play	<input type="checkbox"/>	<input type="checkbox"/>	<input type="checkbox"/>	c. Officials enter and exit the field as a team	<input type="checkbox"/>	<input type="checkbox"/>	<input type="checkbox"/>
b. Capable of sprinting	<input type="checkbox"/>	<input type="checkbox"/>	<input type="checkbox"/>				
c. Adequate back-peddling	<input type="checkbox"/>	<input type="checkbox"/>	<input type="checkbox"/>				



AYSO Referee Assessment Check-List

	Acceptable	Not Acceptable	Not Observed		Acceptable	Not Acceptable	Not Observed
Signals							
a. Uses approved signals				f. Distinguishes between shielding and impeding	<input type="checkbox"/>	<input type="checkbox"/>	<input type="checkbox"/>
IFKs	<input type="checkbox"/>	<input type="checkbox"/>	<input type="checkbox"/>	g. Distinguishes between legal and illegal charging	<input type="checkbox"/>	<input type="checkbox"/>	<input type="checkbox"/>
Goal Kicks	<input type="checkbox"/>	<input type="checkbox"/>	<input type="checkbox"/>	Correctness of Punishment			
Corner Kicks	<input type="checkbox"/>	<input type="checkbox"/>	<input type="checkbox"/>	a. Awards correct type of free-kick (Direct vs. Indirect)	<input type="checkbox"/>	<input type="checkbox"/>	<input type="checkbox"/>
Penalty Kicks	<input type="checkbox"/>	<input type="checkbox"/>	<input type="checkbox"/>	b. Warns players when appropriate	<input type="checkbox"/>	<input type="checkbox"/>	<input type="checkbox"/>
Advantage	<input type="checkbox"/>	<input type="checkbox"/>	<input type="checkbox"/>	c. Cautions players when appropriate	<input type="checkbox"/>	<input type="checkbox"/>	<input type="checkbox"/>
Direction for all restarts	<input type="checkbox"/>	<input type="checkbox"/>	<input type="checkbox"/>	d. Sends off players when appropriate	<input type="checkbox"/>	<input type="checkbox"/>	<input type="checkbox"/>
b. Uses firm and clear signals (including good arm and hand extension)	<input type="checkbox"/>	<input type="checkbox"/>	<input type="checkbox"/>	e. Uses proper procedure when cautioning or sending off players	<input type="checkbox"/>	<input type="checkbox"/>	<input type="checkbox"/>
c. Signals only when necessary	<input type="checkbox"/>	<input type="checkbox"/>	<input type="checkbox"/>	8. GAME CONTROL			
d. Whistle is clear and audible	<input type="checkbox"/>	<input type="checkbox"/>	<input type="checkbox"/>	a. Knows the Laws of the Game	<input type="checkbox"/>	<input type="checkbox"/>	<input type="checkbox"/>
e. Whistle is variable and expressive	<input type="checkbox"/>	<input type="checkbox"/>	<input type="checkbox"/>	b. Properly reads the flow of the game	<input type="checkbox"/>	<input type="checkbox"/>	<input type="checkbox"/>
7. ACCURACY				c. Makes prompt decisions	<input type="checkbox"/>	<input type="checkbox"/>	<input type="checkbox"/>
Identifying Offenses				d. Properly allows advantage	<input type="checkbox"/>	<input type="checkbox"/>	<input type="checkbox"/>
a. Recognizes DFK offenses	<input type="checkbox"/>	<input type="checkbox"/>	<input type="checkbox"/>	e. Doesn't permit encroachment	<input type="checkbox"/>	<input type="checkbox"/>	<input type="checkbox"/>
b. Recognizes IFK offenses	<input type="checkbox"/>	<input type="checkbox"/>	<input type="checkbox"/>	f. Efficiently handles the "wall"	<input type="checkbox"/>	<input type="checkbox"/>	<input type="checkbox"/>
c. Recognizes misconduct	<input type="checkbox"/>	<input type="checkbox"/>	<input type="checkbox"/>				
d. Doesn't penalize trifling or doubtful offenses	<input type="checkbox"/>	<input type="checkbox"/>	<input type="checkbox"/>				
e. Distinguishes between deliberate and accidental handling of the ball	<input type="checkbox"/>	<input type="checkbox"/>	<input type="checkbox"/>				

COMMENTS

GAME DIFFICULTY (circle one): EASY BELOW AVERAGE AVERAGE CHALLENGING EXTREMELY CHALLENGING
 (Note: Average means "A Typical AYSO Regular Season Match")

- Service Assessment
 Recommended for upgrade
 Recommended for further observation

Signature of Assessor